

T-CYSA Mod Soccer (6-A-Side) Rules for U10

LAW I - THE FIELD:

- A. Dimensions: The field of play shall be rectangular, 55 yards long and 35 yards wide.
- B. Markings:
 1. Goal area should be 6 yards; the penalty area shall be 14 yards. No penalty mark shall be used.
 2. A center circle with a ten (10) yard diameter.
 3. Goals should be a maximum of six (6) feet high and eighteen (18) feet wide. Goals must be anchored.

LAW II - THE BALL: **Size four (4).**

LAW III – NUMBER OF PLAYERS:

- A. Maximum number of players on the field at any one time is six (6), one of whom must be a goalkeeper.
- B. Maximum number of players on the roster should not exceed ten (10).
- C. Substitutions:
 1. May be made, with the consent of the referee, during any stoppage of play.
 2. Playing time: Each player **SHALL** play a minimum of 50% of the total playing time.

LAW IV – PLAYERS EQUIPMENT:

- A. All player equipment shall conform to Law IV of the laws of the game except as amended below.
- B. An “official” uniform jersey shall be worn. Goalkeepers shall wear shirt colors that distinguish them from other players.
- C. All or any member(s) of a team may wear extra protective clothing against the cold, including gloves without dangerous, protruding or hard objects, provided that:
 1. The proper team uniform is worn outermost. The referee’s discretion may be used to determine if an item of protective clothing goes beyond the purpose of providing a means of retaining body heat.

LAW V – REFEREE:

- A. The home team will be responsible for providing referees. In the event a referee is not present, both coaches will mutually agree upon one. If one cannot be agreed upon, each coach will referee one half.

LAW VI – THE ASSISTANT REFEREE:

- A. Assistant referees will be used whenever possible to assist the referee. Young players or willing adults may also be used. Volunteer linesmen may be used at the discretion of the referee only for the purpose of calling the ball in or out of play.

LAW VII – DURATION OF GAME:

- A. The game shall be divided into two (2) equal halves of twenty-five (25) minutes each.
- B. Half time break shall be five (5) minutes.

LAW VIII – THE START OF PLAY:

- A. Opponents must be ten (10) yards from the center mark while kickoff is in progress.
- B. The ball is in play when it is kicked forward. The kicker shall not touch the ball a second time until it has been touched by another player. Any infractions of these laws shall be played per FIFA rules.
- C. Restarting play after temporary delay: In the case of a temporary suspension due to an injury or any unusual situation, if one team is clearly in possession of the ball, the game shall be restarted by an indirect free kick by the team in possession of the ball at the point where the play was suspended.

LAW IX – BALL IN AND OUT OF PLAY: Standard FIFA rule.

LAW X – METHOD OF SCORING: **NO SCORE KEEPING.**

LAW XI – OFFSIDE: The offside rule **will** be enforced.

LAW XII – FOULS AND MISCONDUCT:

- A. Slide tackling is **not** allowed.
- B. Both direct and indirect free kicks will be awarded. However, there will be no penalty kicks.
- C. Charging the goalkeeper is **not** allowed; no players shall make contact with the goalkeeper.

LAW XIII – FREE KICKS: Standard FIFA rule.

LAW XIV – THE PENALTY KICK: **NO** penalty kick allowed.

LAW XV – THE THROW-IN: Standard FIFA rule.

LAW XVI – THE GOAL KICK: Standard FIFA rule.

LAW XVII – THE CORNER KICK: Standard FIFA rule.